

PowerCell Quickstart Guide

by a1ronzo | September 13, 2012

Skill Level: ★ Beginner

Overview

The Powercell board can serve many purposes. The board is a single cell LiPo battery charger, along with an efficient regulator, that can supply 3.3V or 5V power to your project. The Powercell can also be permanently connected to your system, so that you will never need to remove the battery from your project.



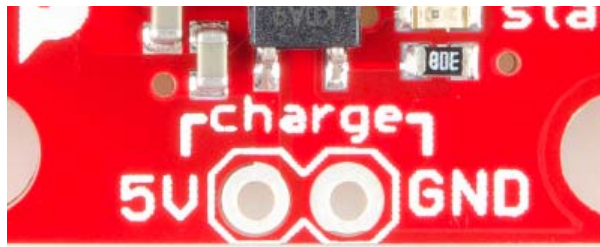
This guide will go over how to charge your battery and how to add power to your system, as well as cover some of the configuration options for the Powercell.

Requirements

Here are a list of supplies you will need if you want to use the full features of this board.

- Soldering Iron w/ Solder
- micro-B USB Cable
- Powercell
- single cell LiPo battery
- Arduino or any other system that needs regulated power
- Break Away Male Headers - Right Angle
- Jumper Wires Premium 6" M/F Pack of 10

What it Does



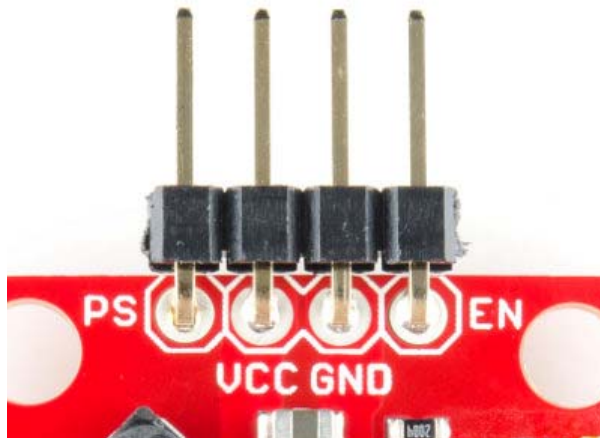
NOTE: When you are finished charging your battery, it is recommended that you remove the battery from the Powercell, since the charge will slowly drain without proper management. Or keep reading and learn how to control the charging and regulator output.

Using the Battery Charger and Regulator Together

If you want to use the regulator and charger as one system, there are a few extra things you will need to do to fully control the board and keep the battery charged. Below, we will outline an example setup. There are many other ways to do this, this is just one:

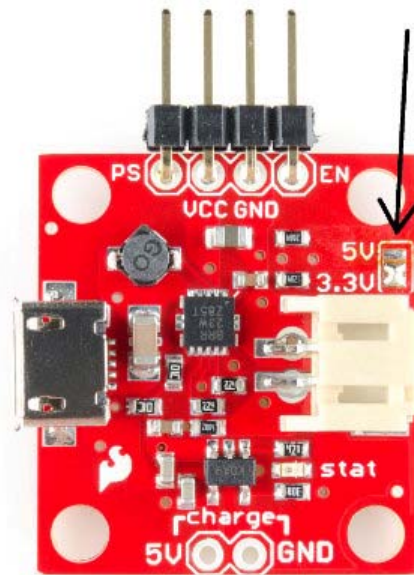
Step 1

It is highly suggested you solder your connections to the Powercell. Solder headers or wires to the 4-pin header.



Step 2

Select your output voltage.



Jumper shown above is selected for 3.3V.

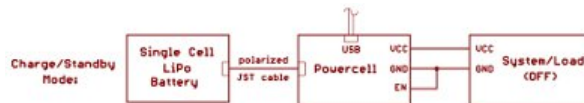
The board comes with 5V enabled (center pad and 5V connected). If you want to use 3.3V, clear the solder blob over the 5V pad and move it to the 3.3V pad (center pad and 3.3V connected). The safest way to do this is with some solder wick, or just turn your soldering iron down to a lower temp and move the solder blob with the iron's tip.

Step 3

When you connect your battery to the Powercell, you can power your system/load/Arduino with 3.3 or 5V. However, there are some control mechanisms that you must not overlook.

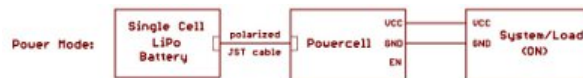
There are two main modes you can use (there are other configurations):

Charge Mode:



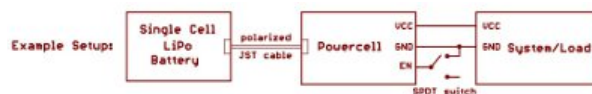
If you want to charge your battery or just let your system standby, with no power draw from the battery, you must pull the EN pin to GND (by default it is pulled high, ON). The EN pin turns the regulator portion of the circuit ON and OFF. Even if you have only your battery connected, you should still connect EN to GND.

Power Mode:



When you need to power your circuit, you can leave EN floating (no connection) or pull it to VCC. If you want to have USB charging as well, that is fine, it won't hurt anything.

Here is an example setup:



A good way to use the EN pin is to connect a SPDT switch. This way, you can turn everything OFF and ON.

Also, in any mode, you can charge the system, as long as the current draw from your system doesn't exceed the charge current. If your system is drawing more than the charge current, then your battery will just deplete and never charge.

In summary:

EN is high (VCC, default), Powercell is ON

EN is low (GND), Powercell is OFF

Troubleshooting

- If for any reason your battery will not charge and the charge LED is ON and will not go OFF, unplug your battery and plug it back into the Powercell and try to charge again.
- If the above doesn't work, then you might have drained your battery all the way past the cut-off on the battery itself. Please contact techsupport@sparkfun.com

Resources

- Eagle Files
- Schematic
- Datasheet (MCP73831T)
- Datasheet (TPS61200)